GE Intelligent Platforms

Introduction to Ethernet Switch Management with OpenWare

Ethernet Switches come in many different guises, and fulfil many different roles. But, apart from the very simple (plug-n-play), they all require some management software to configure and control them.

OpenWare[™] is GE Intelligent Platform's switch management environment, available exclusively on our NETernity[™] layer 2/3 Ethernet switches. (NETernity, by the way, is one product family in our extensive Ethernet switch selection, which is one of the best you'll find anywhere.) OpenWare, on our NETernity switch product line, meets the needs of customers in all types of industries, whether it's commercial or military/aerospace.

OpenWare is GNU/Linux-based firmware, bringing together the best of Open Source and proprietary switch control, routing and protocol implementations. This provides the user with a switch that can be easily configured for any network requirement – from the trivially simple, through to the very complex. The flexible OpenWare environment allows for customization for specific customer requirements and the incorporation of the latest standards – for example, new RFCs (Request For Comments) from the IETF, new standards from the IEEE or new SNMP MIBs (Management Information Bases).

The OpenWare switch management environment provides integrated switch management services, including configuration, monitoring, switching control, addressina, routing and all supported protocols. These can be controlled via a range of interfaces – a CLI (Command Line Interface) either locally through a serial interface, or remotely, using the ubiquitous Telnet or the secure SSH. Alternatively, SNMP (Simple Network Management Protocol) is supported, for customers who require programmatic control. Recently, GE has been expanding its simple web interface, allowing "point and click" type access to switch control. No matter which method vou use to configure vour switch, vou can save the configuration so it comes up ready every time it is started.

For switches that support only layer 2 operations (i.e. only switch at the MAC address, not IP address), GE has a cut-down version of OpenWare (known as "OpenWare Lite"). This takes exactly the same approach, but is built without the layer 3 support. So, it still supports all the protocols that are relevant at layer 2 (including MSTP, IGMP snooping, etc) but is simplified by not needing any layer 3 functionality. OpenWare Lite is still a full GNU/Linux environment, meaning that it can be accessed in the same way, (Telnet,SSH, SNMP, Web) and has the same management interfaces – both IPv4 and IPv6 addresses. Increasingly, the support of IPv6 addressing is important to customers in order provide a future proof path from IPv4 to IPv6 - a Layer 3 OpenWare switch provides support – addressing, routing, multicast and tunneling – for both IP addressing schemes. This is true for both L3 and L2 switches, since on L2 switches the fabric is agnostic to the version of IP running in the network.

Networks are increasingly making use of multicast traffic, for example in IP surveillance systems. It is important that these multicast streams, which may include video, are only forwarded to devices which are registered to receive it. OpenWare provides support for IGMP Snooping and MLD Snooping in IPv6 networks which provides a mechanism for managing dynamically the multicast forwarding behavior of the switch.

Security is another area which has been increasing in importance to customers – an OpenWare switch provides methods to set up secure access to a network through switch ports, and provide indications and logs of potential security violations to the administrator.

So, next time you are considering which embedded Ethernet switch is best for your upcoming project, keep in mind the time and hassle you can save with a well-conceived and well-designed toolset like OpenWare.



OpenWare feature highlights

The following is a list of features supported by OpenWare. Please note this is illustrative of what is provided, but is not exhaustive. There are many other features provided for specific cases, which GE has omitted as they may not have general appeal.

Works "out of the box"

OpenWare configures switches so that they will run on power up in a "plug and play" way. In other words, they will, by default, act as simple layer 2 switches. It's only as you need more complex configurations that you need to touch the management interface. Many customers power up the switch, and have traffic flowing through it for a long time before they even configure the IP address of the switch.

User Access

OpenWare provides three levels of user at the Operator Console, providing a specified level of access to switch functionality. These are:

• Status-only user

This user is able to get status information from the switch, but not able to change any configuration settings. Perfect for monitoring operations.

• Admin user

This allows full access to the Operator Console menus – providing configuration control over all normal switch operations.

Root user

This allows access to the underlying Linux system, for cases where configuration of specific advanced operations is required, or tasks such as upgrade to the switch software.

Access to these users can be controlled by creation and management of passwords.

User interfaces

Users can manage an OpenWare switch using a range of access methods:

• Serial console

This is a physical serial port, which allows access to a terminal, typically a PC, running an ANSI terminal emulator (e.g. Hyperterminal).

• Out-Of-Band network port (OOB)

This is an Ethernet port that is driven directly by the management processor, and typically sits on a separate network from the one in which the switch resides. Telnet, SSH and HTTP are supported on this interface.

• In-Band network ports

The switch has an address on the network, so the switch can be managed across that network also. Once again, Telnet, SSH and HTTP are supported.

The interfaces provided to the user are:

• Command Line Interface (accessed via console, telnet, or SSH) This is a character-based interface, allowing use of a comprehensive menu-driven command structure, which provides the switch management control. It can also allow access to the Linux command prompt (to the appropriate user.)

• Web interface

OpenWare provides an HTTP-based set of web pages, with a simple switch management interface that can be accessed from a web browser. This gives point and click control over most switch features.

Switch protocol features

Layer 2 Features

• Jumbo frames

For use in Gigabit networks, frame sizes limited to the original Ethernet size of about 1500 bytes are not efficient. OpenWare allows for up to 9K, including for traffic destined to the management software.

VLANs (port based)

This allows a user to group sets of ports into logical blocks, separating traffic into "Virtual LANs" – IEEE 802.1Q

• VLANs (tagged)

This is used to separate traffic into VLANs, based on information based in the frame header.

– IEEE 802.3ac

Quality of Service

Information in the header is used to prioritize traffic of different types (e.g. voice or data). A range of capabilities are provided to handle Class of Service, Differentiated Services, and Access Control.

- IEEE 802.1p, RFC 2474, 2475, 2597, 3246, 3260

Storm control

Storm control allows the user to protect the network from "bad things" happening when nodes are wrongly configured, or from malicious attacks.

• Filtering

Filters can be set up to change the forwarding of certain frames – perhaps to block packets matching particular patterns, or pass traffic from a suspicious address out a certain port.

These can also be configured to block particular traffic – matching (or partially matching) certain patterns. This is typically used for firewall type functions.

• Trunking (Link Aggregation)

Groups of ports can be grouped together to provide combined level of throughput between systems. OpenWare allows this to be set up either manually, or using the Link Aggregation Control Protocol (LACP).

– IEEE 802.3ad

Mirroring

Traffic from one or more ports can be "copied" to another port. This is typically used to debug network problems.

• Port Configuration

Ports can be manually or automatically configured in a number of ways: speed, duplex, fiber/copper, flow control, Pause frame generation, MTU settings.

Port statistics and configurations are recorded and displayed to the user

Ports can be manually set up or down (enabled/disabled).

Introduction to Ethernet Switch Management with OpenWare

• Rate limiting

The traffic load on specific ports can be limited, to prevent saturation of the network by rogue devices.

• Congestion Control

Extending the PAUSE frame generation further an administrator can tune the level at which these frames are generated by setting backpressure and internal buffers per port.

Switch protocol features

Security Control

Improved security to manage who can connect to and what traffic is permitted to flow through the switch can be carried out using these features. These features also guard against rogue external devices attempting to disrupt the normal switch operation.

• Port Security

This allows an administrator to configure a set of allowed MAC addresses, or create a limit on the number of allowed connections on particular ports. If a device attempts to connect where the MAC address is not configured as permitted, or the port limit is reached, the device will be denied access to the network through switch ports.

• Port Authorization

802.1X Port Authorization is supported, allowing specific control over who can be connected to which port. Typically, this makes use of a remote RADIUS server. – IEEE 802.1X, RFC 2868, 2866

Denial of Service Protection

Once enabled, this feature provides protection from certain types of DoS attacks.

• DHCP Snooping

This allows an OpenWare switch to filter untrusted DHCP messages and will create an IP-MAC binding table, which can then be used to check the integrity of other switch messaging.

• Dynamic ARP Protection

This provides a method of confirming that ARP messages are being sent to the NETernity switch from known sources, helping prevent ARP spoofing attacks.

• MAC Notification

This provides a log of information as users connect and disconnect from switch ports – SNMP traps can be configured to provide information to a remote Network Management entity.

Multicast

The multicast features provide a method of limiting the forwarding of multicast traffic by only sending to devices which have indicated an interest in receiving it. This can be configured dynamically using IGMP and MLD or by addition of static entries.

• IGMP Snooping Querier

- The switch can react to and generate IGMP protocol messages, which allow an OpenWare switch to dynamically update the internal multicast forwarding database, only forwarding traffic on ports which have expressed a wish to receive it. This makes for efficient use of the overall network bandwidth.
- Both IGMP Snooping and IGMP Snooping Querier functions are supported.
 - > RFC 1112, 2236, 3376, 4541

- MLD (Multicast Listener Discovery) Snooping Querier
 - MLD provides the same scope of multicast data control as IGMP Snooping Querier but in IPV6 networks.
 - Both MLD Snooping and MLD Snooping Querier functions are supported.
- > RFC 3513, 4541
- Static Multicast control

OpenWare allows the configuration of static multicast entries, providing a method of limiting multicast data forwarding for cases where IGMP or MLD is not available.

• IGMP/MLD Access Groups & Limits

This feature allows an Administrator the ability to manage access to configured multicast groups, and also limit the number of multicast groups which are able to be joined on defined ports.

• GARP, GVRP, GMRP

These protocols handle the exchange of information about network setup between switches – this can be VLAN information, Multicast information, etc.

- IEEE 802.1D 802.1Q

- PIM-SM (Protocol Independent Multicast Sparse Mode)
 - PIM allows for multicast traffic to be carried over unicast routes. This is applicable in complex networks with heavy multicast use, typically with routing controlled by routing protocols like RIP or OSPF. - RFC 4601
- Static Multicast Routing

This feature provides a method for a User to add static multicast routes so defined multicast traffic can be forwarded across VLANs.

Configuration

• DHCP Client/Server/Relay – IPv4 and IPv6

The switch can get its configuration information (e.g. IP address) from another system – or the switch can be configured to give out configuration information to other systems in the network. – RFC 951, 1542, 1534, 2131, 2132, 3046, 3315, 3396, 3736, 4242

• DHCP Server Port Aware

The switch has a facility that allows allocation of and an IP address for a requested DHCP Client based on the port on which the DHCP address request was received on.

• Configuration profiles

Switches may need different configurations, depending on where they are positioned in a network. OpenWare provides the ability for switches to automatically select different configuration files, dependent on per-defined criteria – for example when the switch is in a particular slot.

Configuration Snapshot

This provides a mechanism for saving an active configuration, rolling back to a previously saved configuration, or loading a configuration which has been externally downloaded on to the switch.

Management Protocol

• SNMP

OpenWare supports SNMP, allowing for OpenWare switches to be managed and integrated into networks where consolidated control of heterogeneous networks is required. Appropriate standard MIBs are supported for most protocol implementations.

RFC 1155, 1157, 1212, 1215, 1901, 1908, 2571, 2573, 2578, 2579, 3410, 3416, 3584

Provision of SNMP Traps in order to provide indications of events to SNMP management entities.

Redundancy/Failover

OpenWare includes a number of features which provide failover and redundancy support in the event that links fail and the network needs to automatically reconfigure or failover to redundant links.

• MSTP (Multiple Spanning Tree)

- Spanning Tree Protocol is used to provide and manage redundant paths through a network. It prevents loops being formed and reconfiguring the network if a link becomes unavailable. MSTP is the latest version of this protocol, and allows for different trees to exist over complex networks, segmenting a network into separate regions and using multiple VLANs to further segment and provide different paths for traffic on different VLANs This improves the failover performance and allows load balancing to occur through the network.
 > IEEE 802.1d, 802.1w, 802.1Q-2005
- MSTP will interoperate with the other Spanning Tree Protocols (STP, or RSTP.)

• VRRP (Virtual Router Redundancy Protocol)

This standard protocol can be used to provide failover (or load sharing) between switches, routers or hosts. Typically used in large, complex network configurations.

- RFC 3768

• FailOver Groups (FOG)

This is a proprietary mechanism, allowing for very fast failover/ failback of switches or links in homogeneous networks. This is a building block for High Availability configurations.

Layer 3

The layer 3 operation of the OpenWare switch provides support for routing of IP traffic between routing domains - this is provided either statically or by the use of routing protocols in order to maintain dynamic routing information.

• Routing

OpenWare supports manual and protocol-controlled handling of Layer 3 routing, in both IPv4 and IPv6. – RFC 1519. 1812

Routing protocols

The routing protocols supported include RIP, OSPF and BGP for IPv4 and RIPng, OSPF and BGP for IPv6.

- RFC 1058, 2453, 2328, 1997, 2439, 3107, 4241, 4456, 5056

Tunnelling

Tunnelling is carrying one protocol inside another. Typically, this is used to carry IPv6 traffic over an IPv4 network. – RFC 2003, 3056, 3068, 3964, 4213

• Differentiated Services (DiffServ)

 Allows classification of packets flowing through the switch and assign actions based on these – supports wide range of classification, including IP or MAC address (source or destination), port, VLAN, Ethertype. Actions include, packet dropping, switching, redirection, mirroring or packet counting. Using a combination of these commands will provide a flexible method of traffic management.

System

• IP Address Control

The switch management entity can be configured with multiple IPv4 and an IPv6 addresses.

System control

Comprehensive tools are provided for management of software version, configurations, debugging, and logging.

• Built In Test (BIT)

OpenWare provides tools to run tests of the hardware, on startup or on request or continuously, in the background. This provides a high level of confidence in the switch operation.

• System Initialization

Making use of the flexibility of the underlying Linux system, Open-Ware features can be scheduled to be started and configured during the boot process.

Availability

OpenWare is available on a wide range of NETernity switches, with many combinations of form factor, fiber or copper, slow to very fast line speeds, different levels of ruggedness, thermals and packaging. Please contact your sales representative to determine the appropriate switch you need for your project as the full suite of OpenWare features may be limited on some models.

About GE Intelligent Platforms

GE Intelligent Platforms is a division of GE that offers software, control systems, services, and expertise in automation and embedded computing. We offer a unique foundation of agile and reliable technology providing customers a sustainable competitive advantage in the industries they serve, including energy, water, consumer packaged goods, oil and gas, government and defense, and telecommunications. GE Intelligent Platforms is headquartered in Charlottesville, VA. For more information, visit www.ge-ip.com.

GE Intelligent Platforms Contact Information

Americas: **1 800 433 2682** or **1 434 978 5100** Global regional phone numbers are listed by location on our web site at **www.ge-ip.com/contact**

www.ge-ip.com

©2013 GE Intelligent Platforms, Inc. All rights reserved. All other brands or names are property of their respective holders. Specifications are subject to change without notice.

